

RESPONSE AND AMENDMENT

Serial Number: 09/654,025

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Title: **VIDEO GAMING SYSTEM WITH WILD CARD SYSTEM AND BONUS SYSTEM**Page 2
Dkt:

a five card stud poker game.

Please amend page 4, lines 20ff as follows:

U.S. Patent No. [5,980,344] 5,980,344 describes an embodiment of the invention in which the player initiates a round of a reel slot type machine game (often referred to as a "spin" or "play") by pulling the slot machine handle or pushing a button and waiting for the reels to stop spinning. If a row of common symbols appears in the primary game, and the symbols may include wild card symbols such as Jokers, the player has a win. In variants of the primary game where there are multiple rows of symbols displayed, if a column or diagonal line of common symbols appear in the primary game, the player has a win or gains some other game advantage.

Please amend page 7, lines 6ff as follows:

Many video gaming systems provide wild symbols, almost always wild cards, in the play of their games. Examples of wild symbol games include, but are not limited to, U.S. Patent Nos. 6,007,066; 5,882,259; 5,823,873; 5,868,618; [5,868,819] 5,868,619; 5,816,915 and 5,489,101.

U.S. Patent No. 5,332,228 describes an improved stud poker game that requires no decisions from the player after the initial bet is placed. Each hand has one guaranteed wild card that appears at a card position which is predetermined, and shown to the player, before the player's cards are dealt. In addition to the one guaranteed wild card, all like-valued cards in the hand are also wild. Also, there are a number of novel and entertaining ways to determine the wild card position. The game is adaptable to both video play and table play formats.